

MAXENCE CORRIETTE

PRODUCTION COORDINATOR · 3D GENERALIST BACKGROUND
STUDENT ACADEMY AWARD WINNER — COWS (2026)

EDUCATION

○ ESMA - LYON

2020 - 2025
Master Animation 3D et VFX

○ LYCÉE NOTRE DAME DE BEL AIR

2017-2020
Option STI2D option Cinéma

CONTACT

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SOFTWARES

- Maya
- Houdini (Solaris USD)
- Zbrush
- Mari
- Substance Painter
- Nuke
- Renderman
- Arnold
- Microsoft 365
- Ftrack
- Trello

LANGUAGES

- French : Native
- English : C2

HOBBIES

- French Team Badminton Champion (2016)
- Running (2-3 times per week)
- Photography and cinema
- New technology
- Category B driving licence.

ABOUT ME

3D generalist moving into production coordination.

I co-directed COWS, an animated short awarded a 2026 Student Academy Award (Student Oscar). Autonomous, organized and used to coordinating a team under deadline, I pair a real artistic background with a strong drive for production. Having created shots myself, I understand what artists need, which makes communication and coordination smoother.

PROFESSIONAL EXPERIENCES

○ VISIOSCREEN

HEAD OF AFTER-SALES SUPPORT

November 2025 - July 2026

- Ran the entire support operation for 1,500+ clients, handling and prioritizing 80 to 120 tickets per week.
- Coordinated technical interventions and acted as the interface between clients, technical teams, and sales.
- Managed internal and external conflict resolution.
- Ran the position autonomously, with strong organization, responsiveness, and initiative.

○ MOONSHOT CGI

3D LIGHTING / RENDERING (Freelance)

Sept. 2025 - Today

- Built and maintained the reusable lighting/rendering templates used by every artist on the production.
- Rendered and debugged scenes for a library of hyperrealistic 3D animals sold on an e-commerce platform.

○ ESMA - COWS

CO-DIRECTOR & PRODUCTION MANAGER · STUDENT ACADEMY AWARD 🏆

Sept. 2024 - Aug. 2025

- Co-directed the film with a team of 9, coordinating the schedule and departments from concept to final delivery. Tracked the whole production in Ftrack. Winner of a 2026 Student Academy Award (Student Oscar).
- Contributed to modeling, texturing, lighting, rendering, and developed a Houdini Solaris USD pipeline.

○ CGEVFX

INTERNSHIP

Summer 2024

- Assisted in the production of various shots for French series and films (Les Tuches 5, Bastion 36, Ad Vitam...).
- Used all the studio's 3D tools, from modeling to pre-compositing.